# WASHINGTON'S CROSSING Game Setup Chart

### **Princeton Scenario**



First Turn: 12 am on January 2, 1777
Last Turn: 12 pm on January 6, 1777

Previous Turn's Weather: **Rain**All rules and victory conditions remain the same as in the campaign game.

### BRITISH SETUP

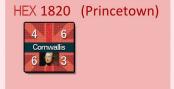
Beginning Activation Points: **30**Activation Points: **8 per Day**Available Entrenchments: **2** 

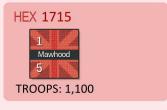
## **Setup First**

British reinforcements have not been accelerated.

The British still have the special force march available.











The Princeton scenario is a shorter scenario simulating Cornwallis on the attack to drive the Americans back into Pennsylvania and ending with the American victory at Princeton and the liberation of most of New Jersey from the British occupation.

#### AMERICAN SETUP

Activation Points: 20
Activation Points: 8 per Day
Available Entrenchments: 4

Victory Points: 8

The American once per game special force march has been used. The American dawn attack modifier is still available.





